

January 10, 2022

ADDENDUM NO. 01

TO SPECIFICATIONS AND CONTRACT DOCUMENTS FOR REQUEST FOR PROPOSAL 22-03

WET AND DRY FIRE SYSTEM MAINTENANCE AND REPAIR SERVICES FOR THE JACKSONVILLE PORT AUTHORITY

The item(s) of this Addendum shall modify and become a part of the contractual documents for this project as of this date. *(Failure to acknowledge this addendum may be grounds for rejection of proposal.)*

ATTACHMENTS TO CONTRACT SPECIFICATIONS

<u>Attachment No. 01</u> – Response to Question(s) submitted via E-mail and/or E-Builder

Acknowledgment of the following addenda is hereby made:

Addendum #1, Dated: _____ Initials _____

Company: _____

NOTE: THIS ADDENDUM SHALL BE ACKNOWLEDGED ON THE BID FORM OR UPLOADED WITH BID PACKAGE IN E-BUILDER. FAILURE TO ACKNOWLEDGE ADDENDUM MAY BE GROUNDS FOR REJECTION OF BID.

PLEASE VISIT <u>HTTPS://WWW.JAXPORT.COM/PROCUREMENT/</u> OR CALL PROCUREMENT SERVICES AT (904) 357-3455, PRIOR TO THE BID OPENING TO DETERMINE IF ANY ADDITIONAL ADDENDA HAVE BEEN RELEASED ON THIS PROJECT.

ATTACHMENT NO. 1



Post Office Box 3005 2831 Talleyrand Avenue Jacksonville, Florida 32206-0005

REQUEST FOR PROPOSAL 22-03

WET AND DRY FIRE SYSTEM MAINTENANCE AND REPAIR SERVICES FOR THE JACKSONVILLE PORT AUTHORITY

RESPONSE TO QUESTIONS

1. Are frequency of inspections to be quarterly for wet/dry systems.... annual for fire pumps, hydrants, and panels....semiannual for the CO2 system?

ANSWER: All of JAXPORT's wet and dry systems, to include fire pumps & hydrants, are inspected, tested, and tagged <u>annually</u>. JAXPORT does not own or maintain any CO2 suppression systems.

2. We would quote 3yr and 5yr inspections separately as they become due...is that acceptable?

ANSWER: No, all inspections would fall under the time and material part of the contract agreement.

3. Can you provide who the current vendor is for this project?

ANSWER: Currently None; formerly Aegis Fire & Integrated Services, LLC

4. Can you share any of your current costs?

ANSWER: See Answer to Addendum Question No. 3